

RING OF KAFRENE

Astronavigation Data: Kafrene system, Thand sector, Expansion Region

Orbital Metrics: 1,642 days per year/24 hours per day (artificially maintained to Coruscant standard)

Government: Representative Democracy, Anarchy

Population: 20,000

Languages: Basic

Terrain: Space Station

Major Cities: N/A

Areas of Interest: Vendors

Major Exports: Various vendor goods

Major Imports: Refugees, consumables

Background: The Ring of Kafrene, also referred to simply as Kafrene, was a mining colony and deep-space trading post in the Kafrene asteroid belt of the Thand sector.

The Ring of Kafrene was a monumental construction which served as both a mining colony and a deep-space trading post. Its structures, made from durasteel and plastoid, were slung between a pair of malformed planetoids in the Kafrene asteroid belt. Areas such as its aft docking bay were covered in lurid, phosphorescent graffiti. Roads led out from the docking bays towards the distant rock warrens of the planetoids, and the outpost itself was a labyrinthine sprawl of shacks, prefabricated housing, and countless maze-like corridors. Although there was some structure to the buildings around the main thoroughways, beyond these areas the layout of the Ring changed almost daily; shacks were made of sheet metal, and shelters utilized housing units recycled from foreign colonies. Alien housing complexes and tenements featured ventilation shafts that sent wafts of ammonia into the streets. The Ring acted as a junction between the Corellian Trade Spine—which connected it to the planets Coruscant and Anoat—and the Bix Detour, which connected it to the planets Takodana and Malastare.

The Ring of Kafrene was constructed by members of nobility in the Galactic Republic, and was established as a mining colony to strip the asteroids and planetoids of the Kafrene asteroid belt of any valuable minerals.



However, the founders soon realized that such coveted minerals were scarce in the Kafrene belt, and the failed mining venture became a trading post and stopover point for desperate travelers through the Thand sector. The Galactic Empire maintained a presence on Kafrene, and Imperial stormtroopers patrolled its streets.

LOST IN THE MAZE

As a deep-space trading outpost and stopover point for travelers, the Ring of Kafrene hosted crowds of individuals including humans, nonhumans, and beings of indeterminate genders.

Many of these became stuck on the outpost, sentenced to live among the pressing crowds with a characteristic plodding gait. Workers toiled during the day, and stuck to the main thoroughways at night due to the constantly shifting nature of the Ring's layout.

